

12.6 Parametric Surfaces

12.6.1 Parametric Surface – Preliminary Work for Surface Area

Goal: Find the surface area of a parametric surface S .

Recall that a parametric surface S is defined by a vector function of two variables, say

$$\begin{aligned}\mathbf{r}(u, v) &= x(u, v)\mathbf{i} + y(u, v)\mathbf{j} + z(u, v)\mathbf{k} \\ &= \langle x(u, v), y(u, v), z(u, v) \rangle\end{aligned}$$

where $(u, v) \in D$, a region of the uv -plane.

Let's subdivide S into “patches” and approximate the surface area of each patch. We will approximate the surface area of each patch with a small parallelogram tangent to S .

Let P_0 be a point on S with position vector $\mathbf{r}(u_0, v_0)$. Keeping u constant with $u = u_0$, then $\mathbf{r}(u_0, v)$ depends only on a single parameter, producing a grid curve C_1 on S . We can find a tangent vector along C_1 at P_0 by finding $\frac{\partial \mathbf{r}}{\partial v}(u_0, v_0)$. For shorthand, we will abbreviate $\mathbf{r}_v = \frac{\partial \mathbf{r}}{\partial v}(u_0, v_0)$. That is,

$$\begin{aligned}\mathbf{r}_v &= \frac{\partial x}{\partial v}(u_0, v_0)\mathbf{i} + \frac{\partial y}{\partial v}(u_0, v_0)\mathbf{j} + \frac{\partial z}{\partial v}(u_0, v_0)\mathbf{k} \\ &= \langle x_v(u_0, v_0), y_v(u_0, v_0), z_v(u_0, v_0) \rangle\end{aligned}$$

Similarly,

$$\begin{aligned}\mathbf{r}_u &= \frac{\partial x}{\partial u}(u_0, v_0)\mathbf{i} + \frac{\partial y}{\partial u}(u_0, v_0)\mathbf{j} + \frac{\partial z}{\partial u}(u_0, v_0)\mathbf{k} \\ &= \langle x_u(u_0, v_0), y_u(u_0, v_0), z_u(u_0, v_0) \rangle\end{aligned}$$

In order to adopt a bit more convention of language, we introduce this definition.

Definition

Let S be the parametric surface determined by $\mathbf{r}(u, v) = x(u, v)\mathbf{i} + y(u, v)\mathbf{j} + z(u, v)\mathbf{k}$. Let the **normal vector** to S at (u_0, v_0) be $\mathbf{r}_u \times \mathbf{r}_v$. If the normal vector to S at (u_0, v_0) is not $\mathbf{0}$, we say that S is **smooth** at (u_0, v_0) .

Theorem

If a parametric surface S is smooth at a point P , then there exists a tangent plane to S at P , and it can be found using the normal vector.

12.6.2 Parametric Surface – Building a Double Integral for Surface Area

Consider a surface S defined over a rectangle D . Subdivide D into mn subrectangles R_{ij} of width Δu and length Δv , and respectively subdivide S into mn “patches” S_{ij} . In this way, S_{ij} corresponds to R_{ij} . Choosing (u_{ij}^*, v_{ij}^*) in each R_{ij} to be lower-left corners, computations

will be a bit simpler. Then for each (u_{ij}^*, v_{ij}^*) , we have a corresponding position vector $\mathbf{r}(u_{ij}^*, v_{ij}^*)$ drawn from the origin to the lower-left corner of each patch, P_{ij} , where

$$P_{ij} = (x(u_{ij}^*, v_{ij}^*), y(u_{ij}^*, v_{ij}^*), z(u_{ij}^*, v_{ij}^*))$$

Define $\mathbf{r}_u^* = \mathbf{r}_u(u_{ij}^*, v_{ij}^*)$ and $\mathbf{r}_v^* = \mathbf{r}_v(u_{ij}^*, v_{ij}^*)$. Then \mathbf{r}_u^* is a tangent vector to S_{ij} at P_{ij} in the direction of u , and \mathbf{r}_v^* is tangent to S_{ij} at P_{ij} in the direction of v . These two tangent vectors determine a parallelogram Π_{ij}

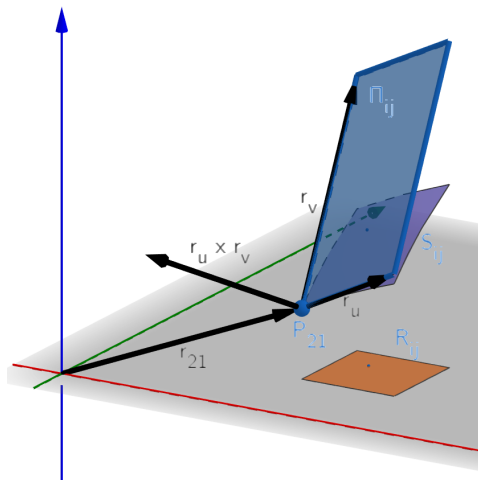


Figure 1: <https://www.geogebra.org/3d/nhvnn4rw>

Now, the area of Π_{ij} can be found, and it approximates the surface area of S_{ij} . In particular,

$$\begin{aligned} \text{Area}(S) &= \sum_{i=1}^m \sum_{j=1}^n S_{ij} \\ &\approx \sum_{i=1}^m \sum_{j=1}^n \Pi_{ij} \end{aligned}$$

From MTH 253, $|\mathbf{a} \times \mathbf{b}|$ is equal to the area of the parallelogram determined by \mathbf{a} and \mathbf{b} . In particular, the sides of the parallelograms Π_{ij} are $\Delta u \mathbf{r}_u^*$ and $\Delta v \mathbf{r}_v^*$. It follows that

$$\begin{aligned} \text{Area}(\Pi_{ij}) &= |(\Delta u \mathbf{r}_u^*) \times (\Delta v \mathbf{r}_v^*)| \\ &= |\mathbf{r}_u^* \times \mathbf{r}_v^*| \Delta u \Delta v \end{aligned}$$

Moreover,

$$\begin{aligned} \text{Area}(S) &= \sum_{i=1}^m \sum_{j=1}^n S_{ij} \\ &\approx \sum_{i=1}^m \sum_{j=1}^n \Pi_{ij} \\ &= \sum_{i=1}^m \sum_{j=1}^n |\mathbf{r}_u^* \times \mathbf{r}_v^*| \Delta u \Delta v \end{aligned}$$

Definition

If S is a smooth parametric surface determined by

$$\begin{aligned}\mathbf{r}(u, v) &= x(u, v)\mathbf{i} + y(u, v)\mathbf{j} + z(u, v)\mathbf{k} \\ &= \langle x(u, v), y(u, v), z(u, v) \rangle\end{aligned}$$

where $(u, v) \in D$, and S is covered just once as (u, v) ranges throughout the parameter domain D , then the **surface area** of S is

$$\begin{aligned}\text{Area}(S) &= \lim_{m, n \rightarrow \infty} \sum_{i=1}^m \sum_{j=1}^n |\mathbf{r}_u^* \times \mathbf{r}_v^*| \Delta u \Delta v \\ &= \iint_D |\mathbf{r}_u \times \mathbf{r}_v| \, dA\end{aligned}$$

where

$$\begin{aligned}\mathbf{r}_u &= \frac{\partial x}{\partial u}\mathbf{i} + \frac{\partial y}{\partial u}\mathbf{j} + \frac{\partial z}{\partial u}\mathbf{k} & \mathbf{r}_v &= \frac{\partial x}{\partial v}\mathbf{i} + \frac{\partial y}{\partial v}\mathbf{j} + \frac{\partial z}{\partial v}\mathbf{k} \\ &= \langle x_u, y_u, z_u \rangle & &= \langle x_v, y_v, z_v \rangle\end{aligned}$$

Example 1. Find the surface area of the portion of the cone $x^2 + y^2 = z^2$ above the disk $x^2 + y^2 = 4$.

12.6.3 Level Surface – Double Integral for Surface Area

Let S be the surface whose equation is $z = f(x, y)$, where f has continuous partial derivatives. For simplicity of computation, we will assume $f(x, y) \geq 0$ for all $(x, y) \in D$, a rectangle that S is defined over.

If we follow the same steps as before, then we arrive at a very similar picture that will guide us to our formula. We will subdivide D into mn rectangles R_{ij} , and we will respectively subdivide S into mn patches S_{ij} with lower-left corners being $P_{ij}(x_i, y_j, f(x_i, y_j))$.

If we compute tangent vectors to S_{ij} at P_{ij} in the x and y directions, we get

$$\begin{aligned} \mathbf{a} &= \Delta x \mathbf{i} + f_x(x_i, y_j) \Delta x \mathbf{k} \\ \mathbf{b} &= \Delta y \mathbf{j} + f_y(x_i, y_j) \Delta y \mathbf{k} \end{aligned}$$

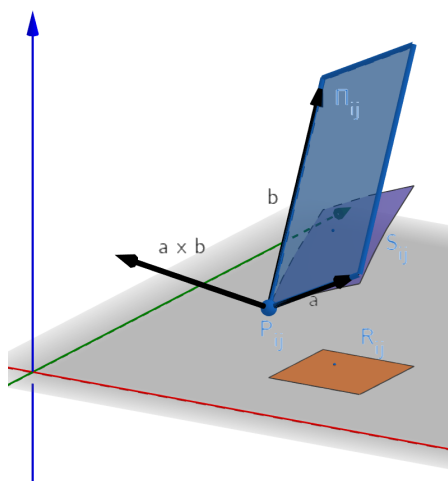


Figure 2: <https://www.geogebra.org/3d/bdpeprce>

Again, we have that the area of Π_{ij} can be found, and it approximates the surface area of S_{ij} . In particular,

$$\begin{aligned} \text{Area}(S) &= \sum_{i=1}^m \sum_{j=1}^n S_{ij} \\ &\approx \sum_{i=1}^m \sum_{j=1}^n \Pi_{ij} \end{aligned}$$

The area of the parallelogram determined by \mathbf{a} and \mathbf{b} is $|\mathbf{a} \times \mathbf{b}|$, so it follows that $\text{Area}(\Pi_{ij}) = |\mathbf{a} \times \mathbf{b}|$.

In order to simplify,

$$\begin{aligned} \mathbf{a} \times \mathbf{b} &= \begin{vmatrix} \mathbf{i} & \mathbf{j} & \mathbf{k} \\ \Delta x & 0 & f_x(x_i, y_j) \Delta x \\ 0 & \Delta y & f_y(x_i, y_j) \Delta y \end{vmatrix} \\ &= (-f_x(x_i, y_j) \mathbf{i} - f_y(x_i, y_j) \mathbf{j} + \mathbf{k}) \Delta A \\ |\mathbf{a} \times \mathbf{b}| &= \sqrt{((f_x(x_i, y_j))^2 + (f_y(x_i, y_j))^2 + 1) \Delta A} \end{aligned}$$

Definition

If S is the surface whose equation is $z = f(x, y)$, where f has continuous partial derivatives and domain D , then

$$\begin{aligned}\text{Area}(S) &= \lim_{m, n \rightarrow \infty} \sum_{i=1}^m \sum_{j=1}^n \sqrt{((f_x(x_i, y_j))^2 + (f_y(x_i, y_j))^2 + 1) \Delta A} \\ &= \iint_D \sqrt{((f_x(x, y))^2 + (f_y(x, y))^2 + 1) dA} \\ &= \iint_D \sqrt{1 + \left(\frac{\partial z}{\partial x}\right)^2 + \left(\frac{\partial z}{\partial y}\right)^2} dA\end{aligned}$$

Example 2. Find the surface area of the part of the surface $z = x^2 + 2y$ that lies above the triangular region T in the xy -plane with vertices $(0, 0)$, $(1, 0)$, and $(1, 1)$.

Example 3. Find the area of the part of the paraboloid $z = x^2 + y^2$ that lies under the plane $z = 4$.