

**High School Name:**  
**Community College Name:** Portand Community College  
**CTE Program of Study Name:** Multimedia  
**Date:** 12/1/2016

## Arts, AV Technology & Communication Cluster

2016

### Skills-to-Course Matrix

**Instructions:** 1) Enter your high school name above. 2) Enter the community college name. 3) Enter the Program of Study name. 4) Enter the date. 5) Click on Course 1, Course 2, etc. below and replace with your POS course names (or numbers). 6) Check those courses that trigger the TSA for this POS. 7) Finally, check those standards that are taught with intent and purpose, and are assessed in each course. Note: You only need to use the optional Focus Area tabs below if you are using those skill sets for multiple options in a Program of Study or if you want to use another set

#### Cluster Knowledge and Skills (CTE standards)

CCTC	Code Number	KS Statement	MM 110	MM 120	MM 130	MM 140	MM 150	MM 230	MM 270	CAS 206
			TSA?							
AR 1	AR01	Analyze the interdependence of the technical and artistic elements of various careers within the Arts, A/V Technology & Communications Career Cluster	x							
AR 2	AR02	Analyze the importance of health, safety and environmental management systems, policies and procedures common in arts, audio/video technology and communications activities and								
AR 3	AR03	Analyze the lifestyle implications and physical demands required in the arts, audio/visual technology and communications								
AR 4	AR04	Analyze the legal and ethical responsibilities required in the arts, audio/visual technology and communications workplace.								
AR 5	AR05	Describe the career opportunities and means to achieve those opportunities in each of the Arts, A/V Technology & Communications Career Pathways.	x			x				
AR 6	AR06	Evaluate technological advancements and tools that are essential to occupations within the Arts, A/V Technology & Communications Career ClusterTM.		x				x		

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## Animation & Special Effects Focus Area

**2016**

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#### Focus Area Knowledge and Skills (CTE standards)

CCTC	Code Number	KS Statement	MM 110	MM 120	MM 130	MM 140	MM 150	MM 230	MM 270	CAS 206
	ARFX01	Understand the history and evolution of animation and special effects.	x		x			x		
	ARFX02	Understand the elements of two and three dimensional media as they relate to animation and special effects.								
	ARFX03	Understand and use software for the purposes of digital animation and special effects.	x							
	ARFX04	Gather and analyze customer requirements.								
	ARFX05	Demonstrate and apply knowledge of project management.		x	x	x		x		
	ARFX06	Perform maintenance and customer support functions for digital animation and special effects products.			x	x				

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## Audio Production Focus Area

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#### Focus Area Knowledge and Skills (CTE standards)

CCTC	Code Number	KS Statement	MM 110 TSA?	MM 120 TSA?	MM 130 TSA?	MM 140 TSA?	MM 150 TSA?	MM 230 TSA?	MM 270 TSA?	CAS 206 TSA?
	ARAP01	Apply knowledge of equipment, software, and technical skills related to audio production.		x	x	x	x			
	ARAP02	Exhibit ability to edit audio productions.			x	x				
	ARAP03	Demonstrate technical production support for audio presentations.			x	x				
	ARAP04	Exhibit the knowledge and skills required to design a production for audio presentation.			x	x				
	ARAP05	Understand aural examples from various repertoires of music representing diverse styles, genres, cultures, and historical periods.			x					
	ARAP06	Demonstrate knowledge of music theory appropriate for use in audio production.			x					

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## AV Technology & Film Focus Area

12/1/2016

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#### Focus Area Knowledge and Skills (CTE standards)

CCTC	Code Number	KS Statement	MM 110	MM 120	MM 130	MM 140	MM 150	MM 230	MM 270	CAS 206
			TSA?							
	ARTF01	Apply knowledge of equipment, software and technology skills related to film and video production.	x			x	x	x		
	ARTF02	Exhibit ability to edit film and video productions.	x			x	x	x		
	ARTF03	Demonstrate technical production support for film and video presentations.	x		x	x	x	x		
	ARTF04	Exhibit the knowledge and skills required to design a production for film or video presentation.				x	x	x		
	ARTF05	Know the history and evolution of film and video, and their role within society.								
	ARTF06	Understand and use the elements and principles of film and video.	x			x				

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## Design Focus Area

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#### Focus Area Knowledge and Skills (CTE standards)

CCTC	Code Number	KS Statement	MM 110	MM 120	MM 130	MM 140	MM 150	MM 230	MM 270	CAS 206
	ARDS01	Use basic methods of data collection and analysis to provide information for projects.	x	x	x	x	x	x		
	ARDS02	Understand the role of clients in the design process.	x	x	x		x	x		
	ARDS03	Understand, plan for, and implement traditional project phases.	x	x	x	x	x	x		
	ARDS04	Appreciate and apply design requirements/elements for the diversity of needs, values, and social patterns in project		x	x		x	x		
	ARDS05	Understand principles of fabrication/manufacturing and use of materials, components, and assemblies, and incorporate them into project design.		x	x					
	ARDS06	Analyze and use the elements and principles of design.		x	x	x	x	x		
	ARDS07	Understand and use appropriate software for the purposes of design.		x	x			x		
	ARDS08	Understand three-dimensional art forms.						x	x	

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## Film & Video Production Focus Area

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#### Focus Area Knowledge and Skills (CTE standards)

CCTC	Code Number	KS Statement	MM 110	MM 120	MM 130	MM 140	MM 150	MM 230	MM 270	CAS 206
	ARTF01	Apply knowledge of equipment, software and technology skills related to film and video production.		x	x	x	x	x		
	ARTF02	Exhibit ability to edit film and video productions.		x	x	x		x		
	ARTF03	Demonstrate technical production support for film and video presentations.		x	x	x		x		
	ARTF04	Exhibit the knowledge and skills required to design a production for film or video presentation.		x	x	x		x		
	ARTF05	Know the history and evolution of film and video, and their role within society.								
	ARTF06	Understand and use the elements and principles of film and video.		x	x	x	x	x		





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# Performing Arts: Dance Focus Area

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## Focus Area Knowledge and Skills (CTE standards)















