Visual Presenter

The Elmo Visual Presenter consists of a camera mounted on an extension arm and a one-foot square “stage” which allows for projection of the following items through the big screen video projector.

- Print materials
- Transparencies
- Slides/negatives
- 3-D objects

The Elmo Visual Presenter possesses an impressive array of features. Fortunately, the user need only be familiar with a limited number of its controls in order to fully utilize it in the technology classroom.

Operating Instructions

- Turn on the “Power” for the LCD (video) projector.
- Select video on the projector.
- Turn on the Visual Presenter “Power’ switch. (Switch is located on the left side of unit near the back.)
- Place the object to be presented on the Visual Presenter stage.
- Located on the front is the control panel. Press the “Upper lamp” button. This will project light from the two lights that are above the base. The upper lamps are the most common light source needed; however, if you need to project light from beneath the object, (transparencies) press the “Base Lamp” button. Lights will take a few seconds to come on. (If lights do not come on check to see if Visual Presenter is plugged in.)
- To project a negative image, press the “Posi/Neg” button. (This could be used for a 35mm negative.)
- To focus your image, press the “Auto” button. (This will automatically focus your image, 3-D objects you may need to use the manual focus.)
- To zoom in on your object, press the “Tele” button. To zoom out, press the “Wide” button.

You are now ready to use the visualizer.
If you run into any problems, please contact someone in the IMS dept.