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## Visual Presenter

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The Elmo Visual Presenter consists of a camera mounted on an extension arm and a one-foot square “stage” which allows for projection of the following items through the big screen video projector.

- Print materials
- Transparencies
- Slides/negatives
- 3-D objects

The Elmo Visual Presenter possesses an impressive array of features. Fortunately, the user need only be familiar with a limited number of its controls in order to fully utilize it in the technology classroom.

### Operating Instructions

- Turn on the **“Power”** for the LCD (video) projector.
- Select video on the projector.
- Turn on the Visual Presenter **“Power”** switch. (Switch is located on the left side of unit near the back.)
- Place the object to be presented on the Visual Presenter stage.
- Located on the front is the control panel. Press the **“Upper lamp”** button. This will project light from the two lights that are above the base. The upper lamps are the most common light source needed; however, if you need to project light from beneath the object, (transparencies) press the **“Base Lamp”** button. Lights will take a few seconds to come on. (If lights do not come on check to see if Visual Presenter is plugged in.)
- To project a negative image, press the **“Posi/Neg”** button. (This could be used for a 35mm negative.)
- To focus your image, press the **“Auto”** button (This will automatically focus your image, 3-D objects you may need to use the manual focus.)
- To zoom in on your object, press the **“Tele”** button. To zoom out, press the **“Wide”** button.

You are now ready to use the visualizer.

If you run into any problems, please contact someone in the IMS dept.